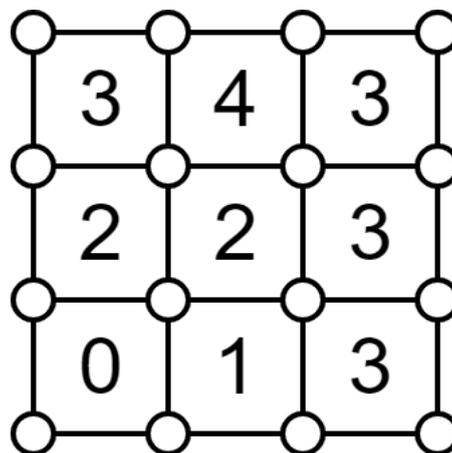
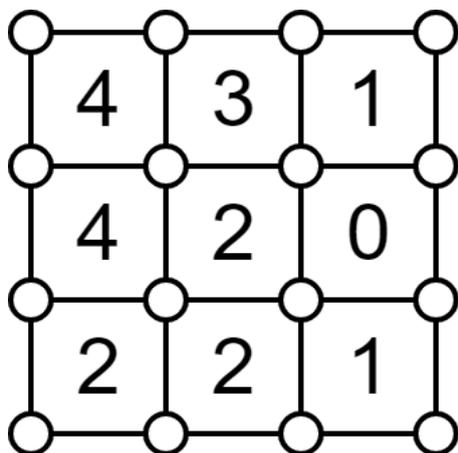


Défi N°3 – CP

1. Squaro

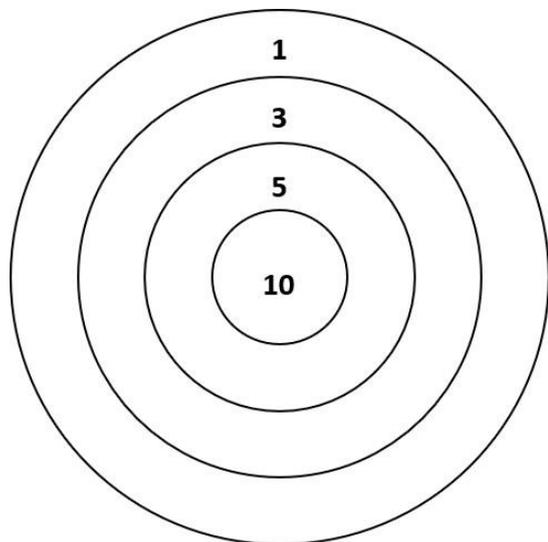
10 Points

Pour réussir ce défi, il faut noircir un certain nombre de ronds blancs de sorte que le nombre présent dans chaque case indique le nombre de ronds noirs qui l'entourent.



2. Vise bien

10 Points



Paolo a lancé 4 fléchettes.

Il a marqué 21 points.

Indique avec une croix les endroits de la cible qu'il a touchés.

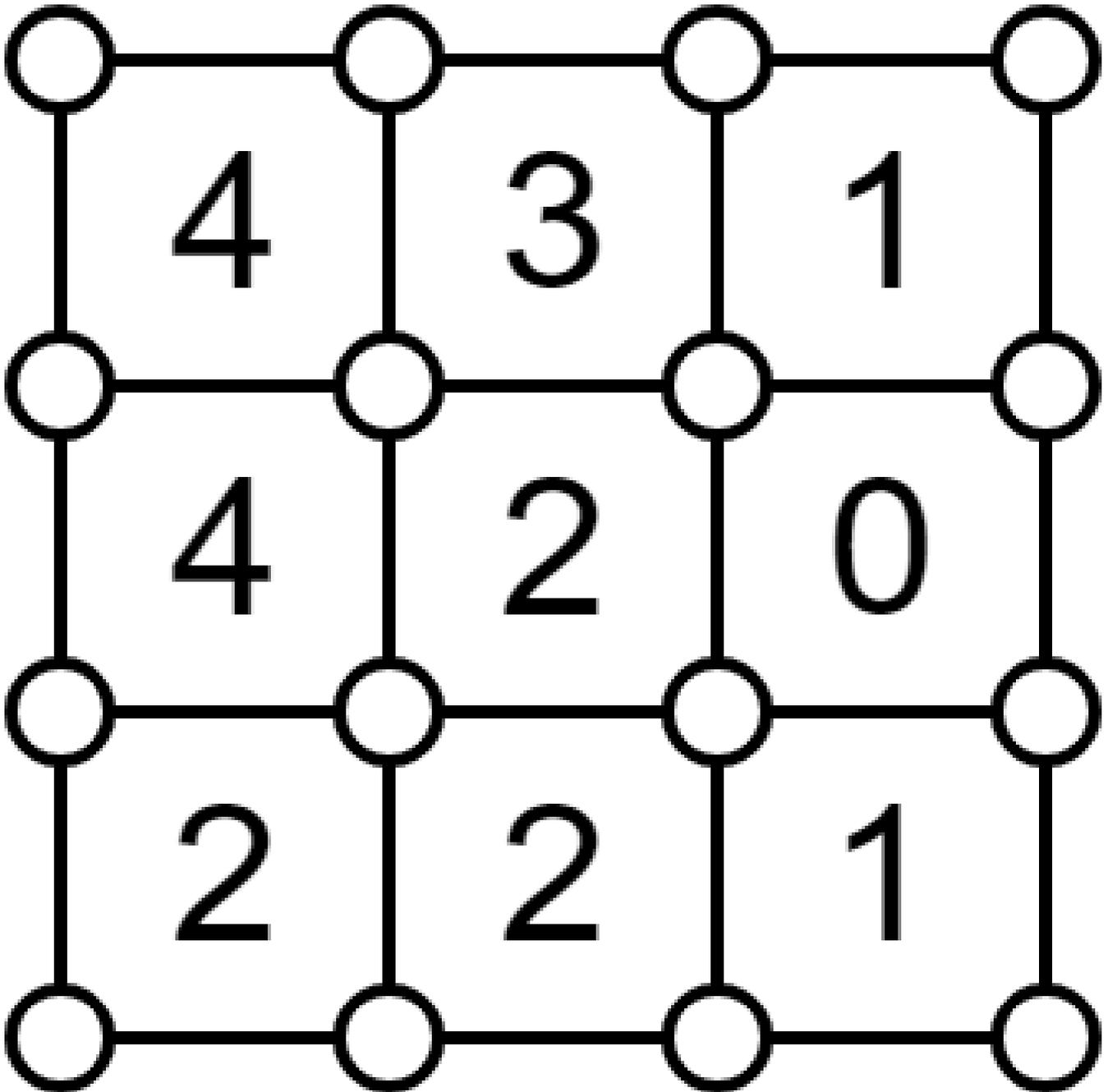
Trouve deux solutions possibles.

AIDES POSSIBLES

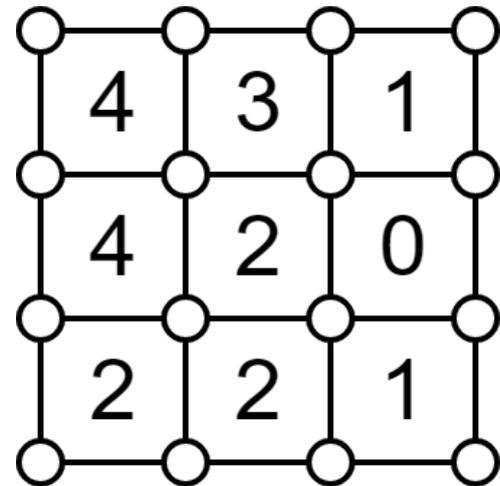
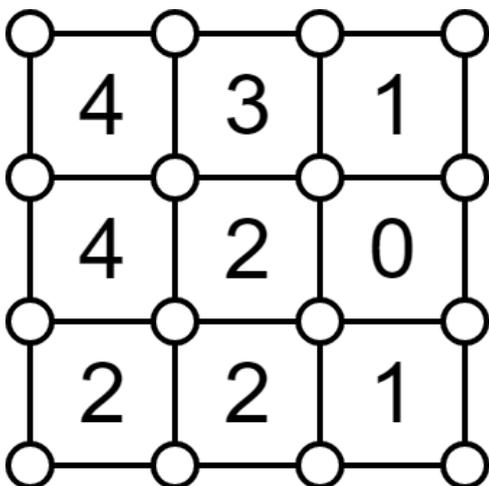
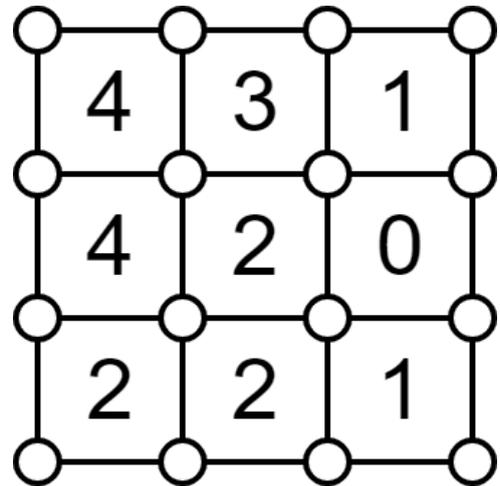
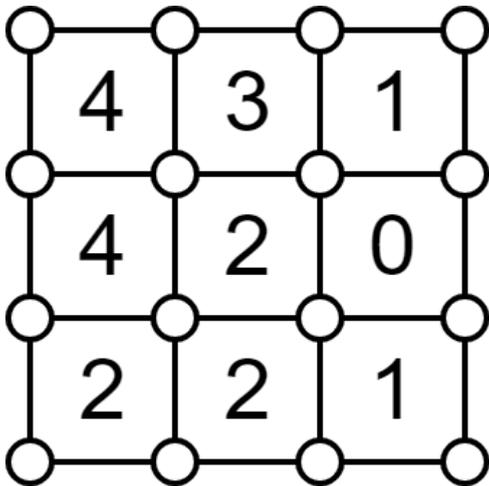
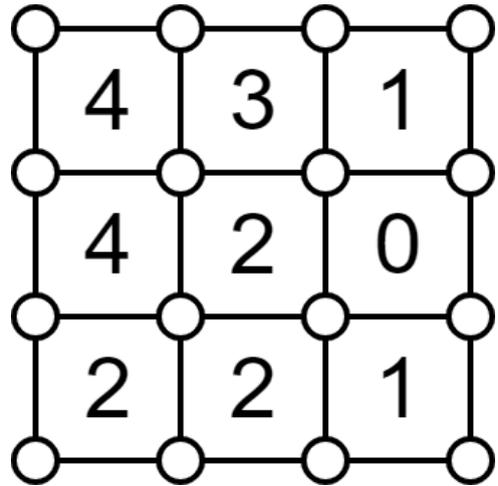
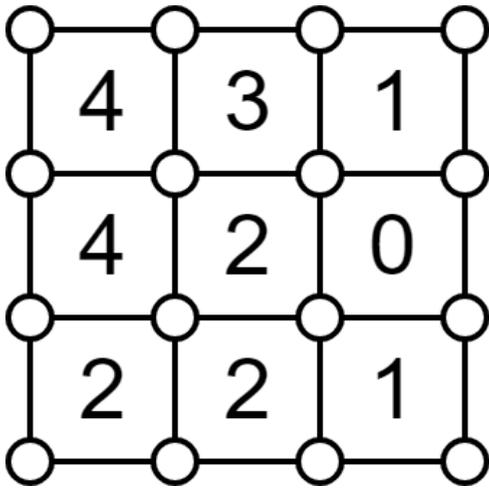


Lorsque l'enseignant observe des élèves « bloqués » dans l'exercice, ne pas hésiter à distribuer les aides dès qu'elles sont nécessaires, y compris dès le début.

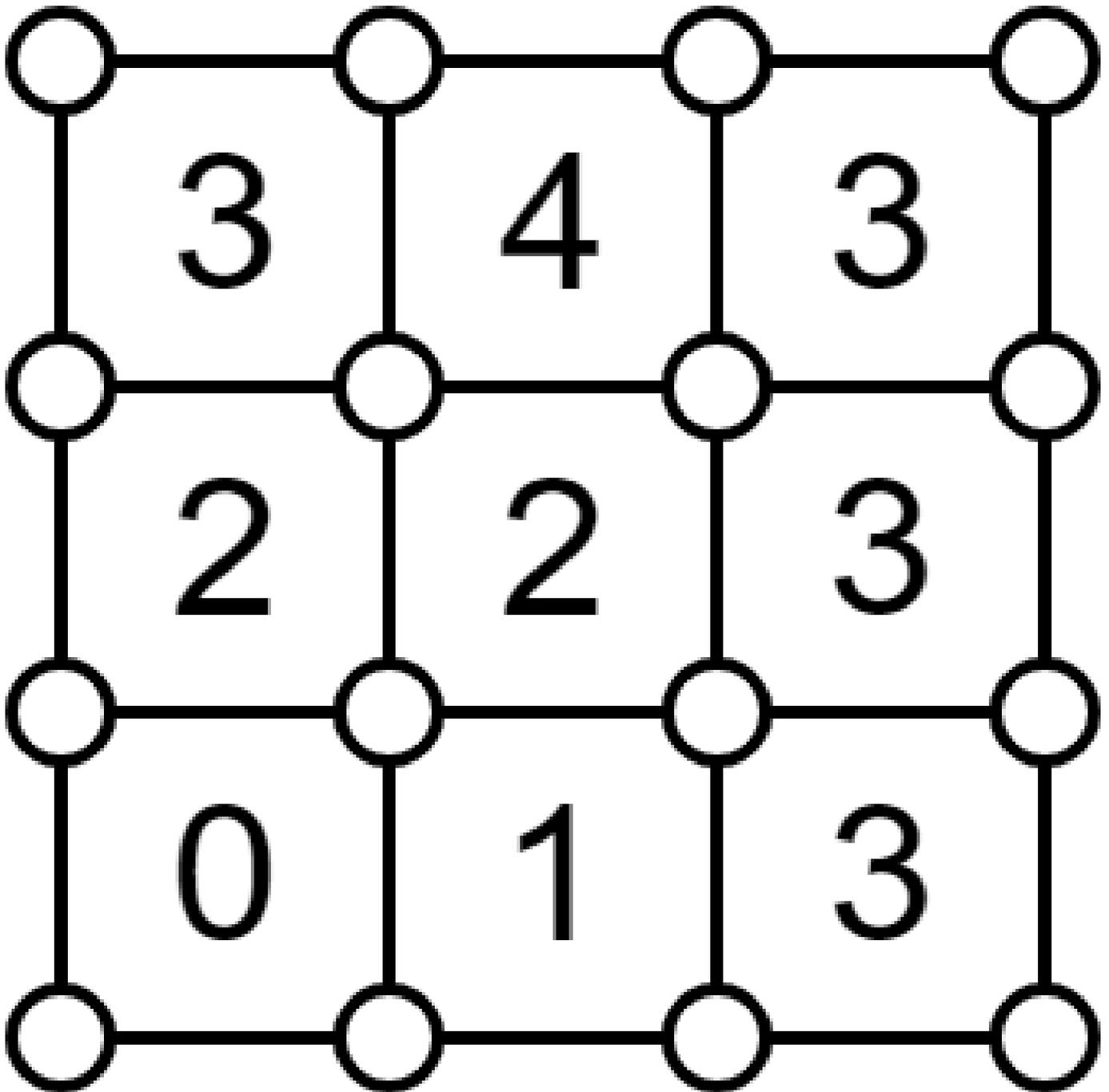
Grande grille à utiliser avec des jetons



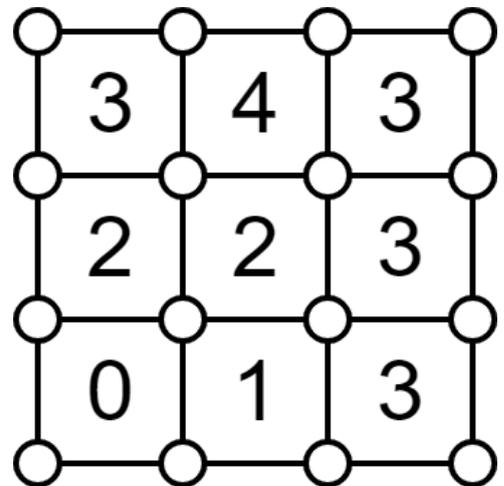
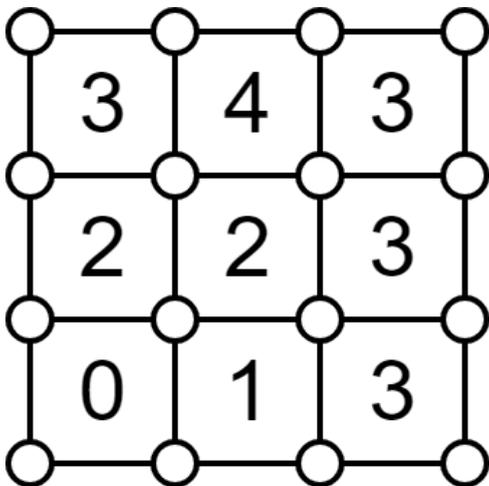
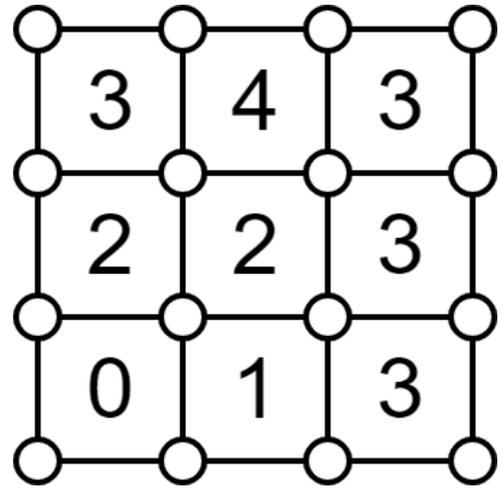
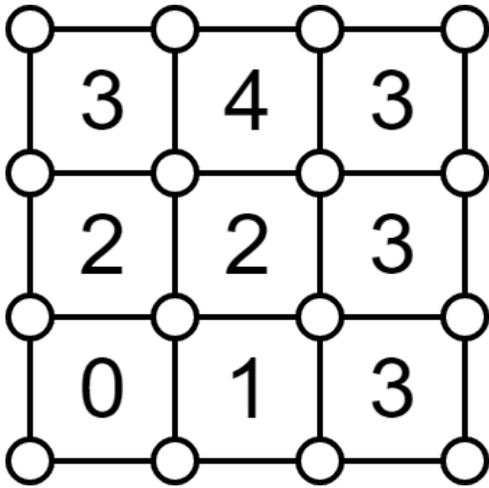
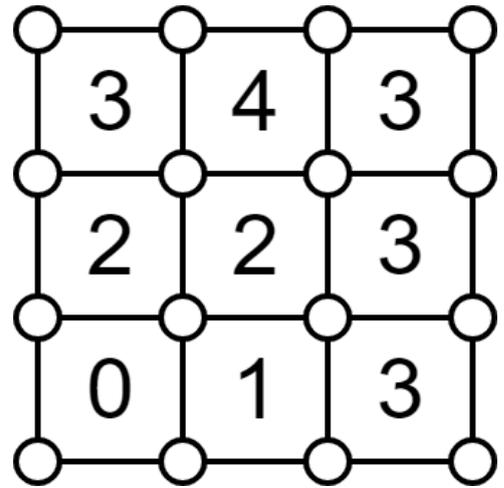
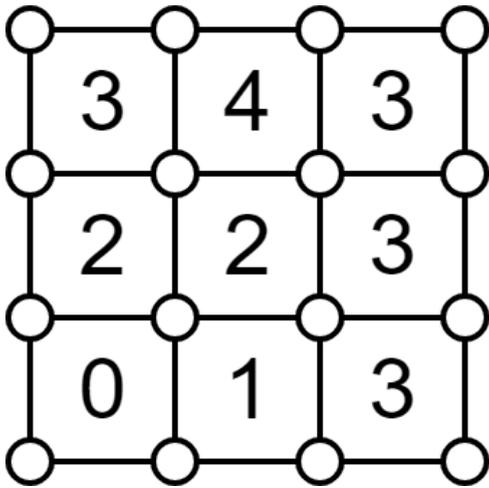
Petites grilles à colorier



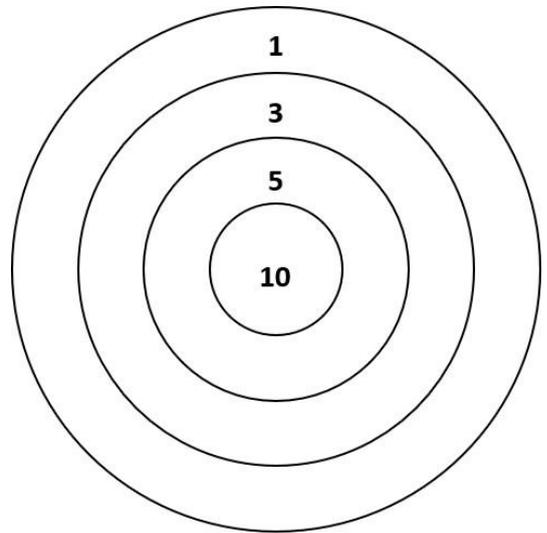
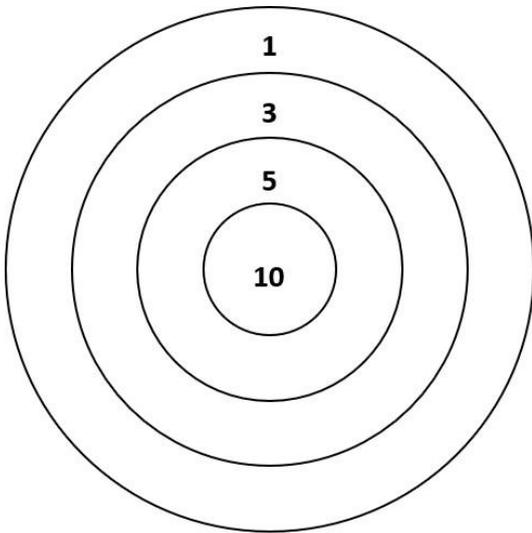
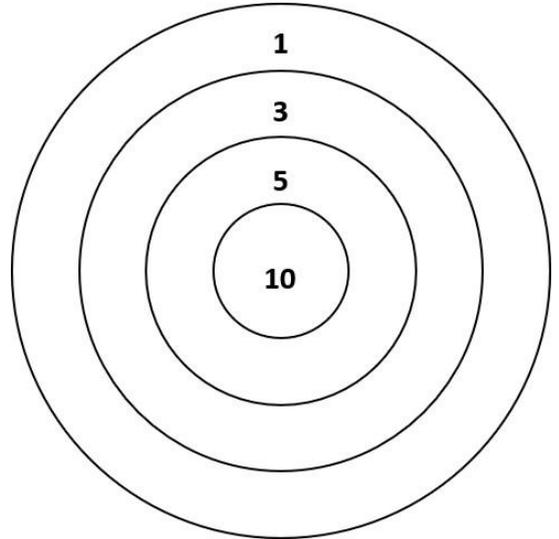
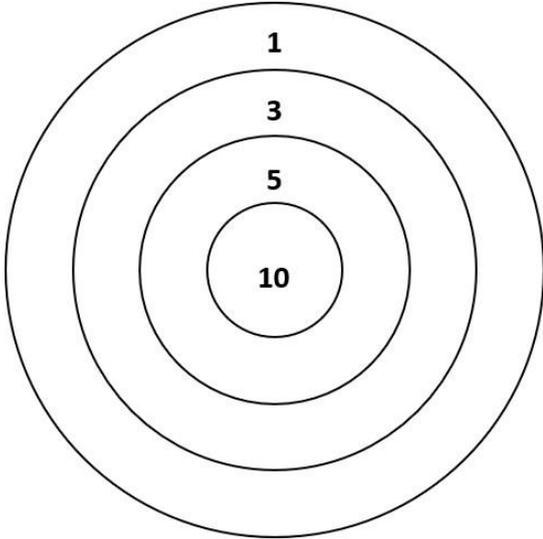
Grande grille à utiliser avec des jetons



Petites grilles à colorier



WISE BIEN



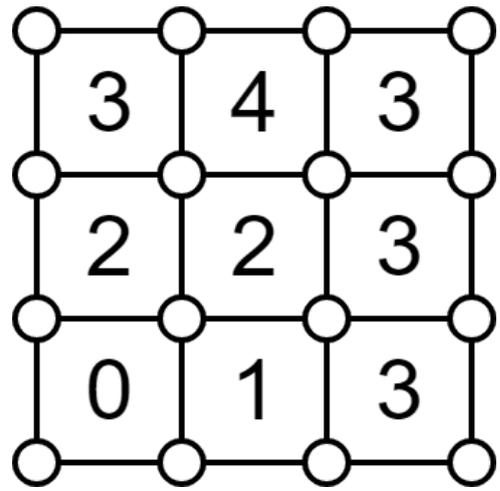
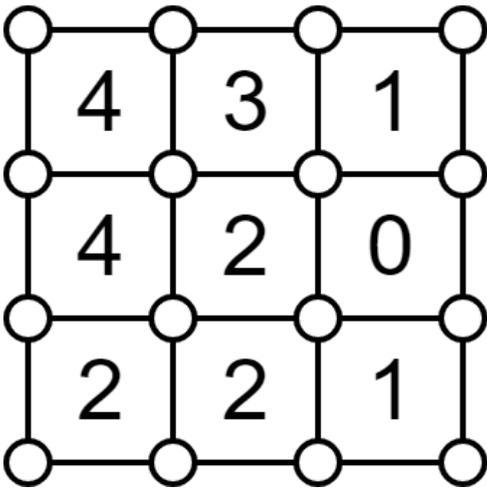
DEFI N°3 – NIVEAU CP- Fiche réponse

Ecole :

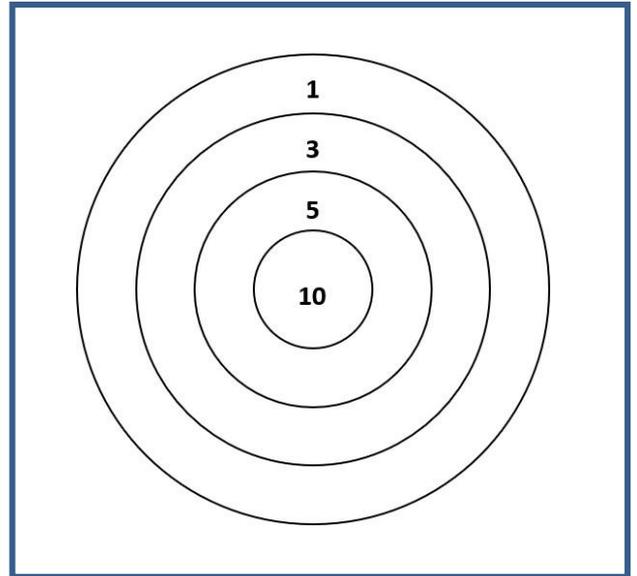
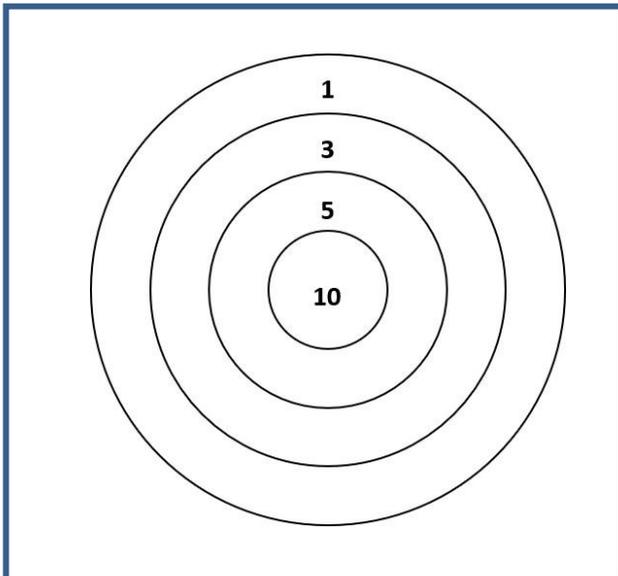
Enseignant :

Classe :

1. SQUARO (10 points)



2. Vise bien (10 points)



Score : points